



Competitor Handbook

2026

FOREWORD

IASCA Rules and Competition **An education in system building and tuning**

The **IASCA** competition rules are designed and written to offer all levels of car audio enthusiasts the opportunity to learn more about car audio system building and tuning.

In the following pages and sections of this rule book, you'll find helpful tips and hints on tuning your vehicle's sound system for optimum sound quality, installation techniques and how to get that extra dB or two from your vehicle, as well as which elements will help you score more points at car shows, lighting competitions or building a sound system that your friends will envy!

These rules are the same ones used to train our judges; they're an important facet of our growth. As technology changes, our goal is to move forward with it; this is why we have annual revisions. And, when we revise the rules, we do all we can to get this information out to you as quickly as possible.

So when you're reading this book, don't look at the rules contained in it just as "how the game is played"; see them as a tool you can use to better your knowledge and understanding of sound, tuning, installation and SPL.

Remember, when you learn, you grow... we want you to learn and grow with us.

Have a great competition season and we'll see you in the lanes!

PREFACE

Welcome to the IASCA Competitor's Handbook; we've designed this booklet to give you information not generally found in the rules. It should also serve as a reference for clarification and interpretation and used as a guide in conjunction with the rules as you prepare for competition.

This Handbook details how to earn points and qualify to compete at a National level, what types of events are available, proper conduct and the general rules at any IASCA sanctioned event.

Competition represents a significant commitment, both in time and money; IASCA appreciates your support and commitment to what we all love. If you, as a competitor, have any suggestions for this Handbook, we welcome them; please submit them to travis@iasca.com





IASCA is an acronym for the
“International Auto Sound Challenge Association”

Originally founded as CAN (Car Audio Nationals) in 1987 and renamed **IASCA** in 1989, **IASCA**’s mission in those years was to create a marketing program to promote the sale of mobile electronics in North America and help the industry grow.

Conceived by executives from numerous different manufacturers in the electronics industry, the main marketing tool that was created by **IASCA** was the “Soundoff”, or car audio competition.

Soundoffs were the perfect vehicle to show off manufacturers’ products in a fun, competitive environment and the program met with great success in its early years.

A set of rules for competition was created and the format quickly became the benchmark for car audio systems and installations around the world. Many different programs were spawned from the Soundoff, like Autosound Clinics, Championship events and dealer sales programs.

Most notably, the **IASCA World Finals** brought a sense of global standards to the industry and manufacturers began using the organization to create standards for their product; thus creating *“The Standard By Which Great Mobile Electronics Performance is Measured”*

However, over the years, the Soundoff became the all consuming format that **IASCA** was known for and many of the other programs were put aside in favor of the machine that was the Soundoff.

Although an integral part of **IASCA**’s mission to proliferate the industry, it is still only a part of what **IASCA** is all about. In 2001, the organization was purchased by one of its Board of Directors, Mr. Paul Papadeas.

His mission is to bring the values that **IASCA** had created back then, back to the industry, so that standards for mobile electronics and competition were once again the benchmark for the industry and for car audio competition.

At the end of 2019, Mr. Travis Chin purchased **IASCA** from Mr. Papadeas to continue his mission, growing the organization and building those standards worldwide; as we move towards the future, **IASCA**’s mission is to continue to raise the bar for the benefit of its competitor, dealer and manufacturer members in countries around the world.

Our mission is to promote the Mobile Electronics Industry and to enhance the Retailer’s ability to consistently reach greater segments of the consumer marketplace. Our goal is to be the most effective, value added sales, marketing and competition organization in the industry. We will nurture, build and strengthen Retailers in their local marketplace by means of **IASCA**’s consumer Autosound Clinic formats, subsequent **IASCA** Soundoff competitions and culminating in strategically positioned **IASCA** Territorial Key Event Expos.



Mission Statement

Our Commitment to the entire **IASCA** membership is that we will remain true and equitable, contributing to the growth of our industry while remaining

***The Standard by Which Great Mobile
Electronics Performance is Measured.***

ACKNOWLEDGEMENTS

Over the years, there have been many people who have given of themselves to create this rule book; the following list contains some of those names. **IASCA Worldwide Inc.** would like to thank everyone who has contributed, for their support and efforts:

**Van Adkinson, Wayne Allan, Gary Biggs, Rad Bolt,
Jeff Boudreau, Natan Budiono, Scott Buwalda, Travis Chin, Mike Dailey,
Greg Davis, Aaron Dunkle, Mark Eldridge, Jamie Edmundson, Stefano Eupani,
Manuel Fandino, James Feltenberger, Andrew Fleming,
Terry Floyd, Jason Gay, Michael Hadden, Mike Jaffe,
Harry Kimura, Bill Kraut, Chris Lewis, Fred Lynch,
Chris McVay, Darren Millard, Terry Miller, Chris Orblom,
Paul Papadeas, Joey Perry, Somkiat Pookyaporn, Shazad Rahaman,
Patrick Riquelme, John Robinson, Moe Sabourin, Scott Sinde, Jeff Smith,
Gord Stansell, Vicki Straam, Eduardo Tascon, Ron Trout,
Keith Turner, Denise Varmatos, Sammy Vega, Ben Vollmer, Tom Walker,
Mic Wallace, Douglas Winker**

A letter from the President

Welcome to the new era of the ***International Auto Sound Challenge Association!***

Whether you are a seasoned veteran or new to car audio competitions, we're working on continuing to make car audio fun!

A lot of you are like me—a custom car guy that loves music, so car audio ***is*** us. We enjoy creating sound systems in vehicles that are way beyond average. We're far from average in the pursuit of great, or loud, sound. I can't wait to see what everyone creates as I try to make it to more events, not just in the USA, but around the world.

We'll continue to keep ***IASCA*** up to date in keeping competition fair while also keeping up the standards in car audio. We'll also keep things fresh and communication flowing with a new website coming soon.

In the meantime, I encourage you to look for a personal goal that doesn't depend on anyone else's score—reaching 150db, or perfect imaging, or even just earning an invite to finals. You'll find that reaching those goals are just as rewarding as taking a trophy home. And there are a lot of people out there who want to help you achieve your goal.

Now let's go have some fun!

Travis Chin, President
IASCA Worldwide Inc.



THE DRIVE TO COMPETE

Competition of any kind requires a substantial commitment by the participant, especially in time and in effort. Therefore, it's no surprise that with this commitment comes an equally strong desire to experience the thrill of victory. The **IASCA** competition formats are not only designed to offer a fair and unbiased competition experience with its rules, classification and judging; we provide participants with the benefits of receiving feedback and advice based on the knowledge of our **IASCA** Certified Judges.

Participating in an officially sanctioned **IASCA** competition ensures the credibility of the judging process and enables you to meet others who share your passion. By networking with fellow competitors and witnessing other systems in competition, those who desire the best performance from their vehicle can learn of ways to improve it when exposed to this process. In all, it's great fun and a wonderful learning experience. Through the years, many competitors have actually parleyed their competition experience into a career within the industry.

The path to winning can and most likely will be long and hard. It is inevitable that along the way you will at some time experience a loss; however, it can be easily accepted if you consider that what you will have won are new ideas to improve your system from the comments and evaluation on the **IASCA** score sheet.

After the competition we recommend taking that score sheet to the nearest **IASCA** retailer for a consultation on how to improve each score. An **IASCA** retailer will be able to offer advice, products and installation techniques which can help you achieve your goal of reproducing the most accurate sound in your vehicle.

The **IASCA** rule book represents the criteria for evaluating your system, which has become the industry standard. Its content can help you to improve the sound performance of your vehicle whether you choose to compete or not.



IASCA COMPETITION FORMATS



SQC (Sound Quality Challenge)

The intent of **IASCA**'s SQC, or Sound Quality Challenge, format and its rules is to provide a fair, fun and unbiased sound judging format, evaluating automotive sound systems in six critical areas of sound reproduction; System Safety, *Tonal Accuracy*, *Sound Stage*, *Imaging*, *Noise* and *System Control Operation*. The main premise of evaluation is to Judge the system as it would be used in a real world application (the user driving down the road listening to the music). Certain classes are designed for vehicles that are not intended for road use, but that is the main premise.



IQC (Installation Quality Challenge)

The intent of **IASCA**'s Installation Quality Challenge format and its rules is to provide a fair, fun and unbiased judging format, evaluating the installation of automotive sound systems and related components in four main criteria; Safety, Integrity, Integration and Craftsmanship.

In IQC, competitors are also evaluated on their knowledge of the system and its construction through **Presentation** and rewarded for their ingenuity in **Creative Elements** scoring.

SPECIAL NOTE ON SOUND QUALITY FORMATS

IASCA Affiliates and Event Directors have the option to offer each sound format (SQC and IQC) individually or together under one set of Classes, based on the market in their country or area. They also have the option to offer two formats combined, under one set of Classes, if they so choose.

If a competitor wishes to compete in only one format at an event (SQC or IQC), check with the event organizer to make certain they're offering that format individually.



IdBL (IASCA dB League)

This is **IASCA**'s SPL competition format. **IdBL** Divisions are based on vehicle type and the level of modifications to the vehicle. **IdBL** Classes are based on the cumulative total of all subwoofer cone surfaces in square inches.

Sound Pressure Level (SPL) measurements in decibels are registered using the Official **IASCA** SPL meter. Determining the winner is simple; the highest score in each class wins! Any metering system may be used at 1X or 2X events, however at 3X's and WRE events, the Official **IASCA** SPL meter must be used.

IdBL has "power classes" as well, where power output from the amplifiers is limited. To ensure competitors don't exceed the allowed power output, judges will utilize an SPL meter with a clamping system that measures power output.

Typically, most show promoters will offer two scoring attempts, giving each competitor the opportunity to increase their previous score. The highest score of the two attempts will prevail.

IASCA COMPETITION FORMATS (cont.)



BASS BOXING

IASCA Bass Boxing is a format designed to bring musicality and showmanship back to SPL competition. In Bass Boxing, competitors face off against each other in an elimination format; after first round qualifying, the top two competitors move on to the subsequent rounds.

Competitors “duke it out” for up to four (4) total rounds in Bass Boxing; the first (or Qualifying) round determines the two Finalists, then the finalists compete against each other in a three Round final match.

In all Rounds, competitors play musical tracks of their choice (check the rulebook for restrictions); the track is played for 30 seconds; the highest average decibel level (SPL) achieved during the time period is recorded.

In the three Round final match, the competitors’ individual scores are added together and divided by three for their average SPL score; the competitor with the highest average SPL score for the three rounds is declared the winner.



DEMO BOXING

IASCA Demo Boxing utilizes the same rules as Bass Boxing, including a qualifying round, except Demo Boxing has less classes, and only one 90 second final round for each class. The frequency cap is set to 30 HZ, but competitors are allowed to have any parts of the vehicle open. The loudest in the final round is the winner of that class.



IASCA COMPETITION FORMATS (cont.)



TUNER JAM

Tuner Jam is **IASCA**'s "Show & Shine" competition car show format. Tuner Jam utilizes **IASCA** Judging classifications and rules that are designed to eliminate grey areas between that which is considered "Mild" and "Wild." Scoring is based on the quality of the modifications and the work that is performed, not just "how it looks".



MACS (Mobile Audio Car Show)

MACS is a competition format designed for those who want to show off their vehicles and sound systems, without getting into the detailed judging of IASCA SQC or IQC, or the showmanship of Bass Boxing.

Competitors at a MACS event need only show up at the venue, park their vehicle, open it up and play music, or videos or both! They don't even have to be at their vehicle to be judged!



NITEGLOW

The **IASCA** Niteglow competition evaluates the competitor's vehicle accent lighting in both interior and exterior schemes; the use of any light source to enhance esthetic appeal or highlight a system feature and overall the safety and integrity of the installation are considered while judging.



POINTS ACCRUAL

One of the benefits of being an IASCA Competitor Member is the ability to earn **IASCA** Competition Award Points (CAP points) at **IASCA** sanctioned events. CAP points are earned by competing at these events and the higher a Competitor Member places in the standings for their class at an event, the more points they earn. The points are cumulative through a competition season, so the more events you compete at, the more points you “rack up”!

You’re probably asking; “Why do I want or need to earn points? What do they do for me?”

Well, here’s the answer; at the end of every competition season, each **IASCA** affiliate country hosts their annual season finale. In order to qualify for an invitation, Competitor Members are required to accrue points over the course of the competition season. Once the minimum amount of points are accrued, the Competitor Member will automatically qualify to compete at the season finale. We’ll elaborate on that in the “Qualifying for **IASCA** season finale” section. But first, here are the details on the CAP points breakdown.

CAP points per event in all **IASCA** Competition Formats are as follows:

- 1st Place = 10 points
- 2nd Place = 9 points
- 3rd Place = 8 points
- 4th Place = 7 points
- 5th Place = 6 points
- 6th Place or lower = 5 points

For “multi-point” events, the CAP points are multiplied by the level of event. **Example:** at a “2X” event, a first place competitor earns 20 points (2 X 10 points). At a 3X event, a first place competitor earns 30 points (3 X 10 points).

And remember, ***make sure you get a copy of your SQ score sheet and save it for future reference!!***

Sometimes situations occur and records do not get transferred properly; your only record of attendance, competing, score and placement at an event ***is*** the score sheet, so keep your copy just in case. If for some reason your CAP points are not added to your total, your copy of the score sheet is your proof that you did earn those points. If this situation happens, you can send us a copy and we will correct the situation.

In IdBL, Bass Boxing, and Demo Boxing, a competitor may move up or down in Division or Class, based on their criteria, during the competition season and maintain the points they have accrued, as long as they accrue a minimum of 50% of the minimum point requirements in the Division/Class they register for Finals.

QUALIFYING FOR THE *IASCA* SEASON FINALE

To qualify for an invitation to compete at any IASCA season finale, Competitor Members must meet the following criteria:

- The current SPL competition season runs from the prior year's championship to the current year's championship. The current SQ competition season runs from the prior year's championship to December 31, 2026, with the 2026 SQ championship scheduled for April 2027.
- Competitor Members must accrue the minimum required amount of CAP points set for the season (see below), to qualify for an invitation to the IASCA season finale, unless they fall within the exemptions listed on the next page. CAP points must be acquired before the points deadline. The points deadline for the 2026 SPL season finale is September 20, 2026. The points deadline for the 2026 SQ season finale is December 31, 2026 (some events may have special 2026 points advantages due to the late season finale).
- A Competitor Members' 2026 membership must be purchased on or before September 20, 2026 for SPL and December 31, 2026 for SQ, to be eligible for an invitation to the 2026 IASCA Season Finale event. An exception to the membership deadline may be made if the competitor has reached 75 actual points from placing at events (no points exceptions) exactly 2 weeks prior to the beginning of the championship event, with an additional late fee and is subject to approval.

Competitor Members do not have to attend a 2X or 3X event in order to qualify. IASCA events are designed to help promote the independent retail dealer, the focus on events is towards these shows and competitors supporting them.

The minimum required amount of CAP points that a Competitor Member must earn, in order to qualify for an automatic invitation to the **IASCA** season finale, is **75 points per format**. Invitations will be by format, and competitors must acquire 75 points in each format they wish to receive an invitation for.

There are some exceptions to this minimum qualification and the following paragraphs detail those exceptions.

If a competitor attends and competes at every event available to them within a **250** mile radius of their home and there aren't enough events within that area to earn their points, they can receive up to 50 points by requesting this through the points exception submission form, available in September. *However*, if a competitor fails to compete at every event within that **250** mile radius, they will not receive the additional points.

QUALIFYING FOR THE *IASCA* SEASON FINALE (cont.)

SPECIAL EXEMPTIONS

The following exemptions do not give automatic invitations for Finals. Instead, competitors can receive 50 points for only one of the following, but will still need to earn the remaining points by participating at qualifying IASCA events. A current IASCA membership is required to receive these points.

Those active in the military, police, fire and/or ambulance (EMT) services, will receive 50 points. As these individuals give of themselves to protect our freedom, cities and health, their outstanding contribution to society earns them the right to compete at Finals without having to earn the minimum points requirements. Proof of service will be required when competing at Finals. ***Competitors receiving points through the following exemptions must earn a minimum of 25 points at qualifying IASCA events in the format AND class they are wishing to compete in at Finals.***

The previous year's **IASCA** season finale Champions will also receive 50 points; for their performance in the previous season and their achievement at the previous Finals event, they will receive 50 points in the format they won the championship in, in order to defend their title in the following year's World Finals . ***Previous season finale Champions receiving points through the following exemptions must earn a minimum of 25 points at qualifying IASCA events in the format AND class they are defending their title in at Finals. If a change in rules results in a change in class for the championship winning build/install, then the minimum points needed will also change to corresponding class.***

Certain individuals, like **IASCA** Certified Judges, dealers and promoters and **IASCA** Affiliate Country Members, who support **IASCA** through their services to our organization, can earn up to 50 points toward a Finals invitation, based on their support of our organization. Competitor members who take the initiative and host shows themselves, (in areas where there are no event directors) can also receive 50 points. Affiliate Country Members can use equivalent show participation as a substitute for points upon **IASCA** approval. However, **IASCA** reserves the right to grant exemption points, solely at the discretion of the staff of **IASCA** Worldwide Inc. ***Competitors receiving points through the following exemptions must earn a minimum of 25 points at qualifying IASCA events in the format AND class they are wishing to compete in at Finals.***

IASCA reserves the right to grant exemption points to any Competitor Member in good standing, for any given reason.

EVENT TYPES

There are four distinct types (levels) of **IASCA** sanctioned events; **1X**, **2X**, **3X** and **WRE**. Each is designed to cater to the size of the event, making it affordable and enticing for dealers and show promoters to host, while allowing Competitor Members to accrue CAP points at escalating levels.

1X - Single Point Events are typically produced at local car audio dealer locations and are designed to promote the shops to the general public. Dealers and show promoters can offer any, or a combination of any, of the **IASCA** Competition Formats they choose to at a **1X** event. Event promoters may use any metering system they choose. **1X** = CAP points value x 1

2X - Double Point Events are produced by dealers and promoters to draw more competitors who are interested in accumulating points to qualify for the season's finale. The minimum required competition formats that dealers or show promoters can offer at a **2X** event are SQC or **IdBL**. Event promoters may use any metering system they choose. **2X** = CAP points value x 2

3X - Triple Point Events are typically larger than **2X** and **1X** and involve manufacturer displays, a Tuner Jam car show, Niteglow competition, Bass Boxing and other attractions. SQC or **IdBL** are the minimum required competition formats. **3X** = CAP points value x 3

WRE - IdBL World Record Events—WRE events are available at **3X** events only. WRE events require the presence of an **IASCA** Certified **IdBL** World Record Judge and sanctioning must be approved by the **IASCA** Head Office. WRE events do not offer any additional CAP points to a member, however competing at a WRE event earns the member the chance to set an Official **IdBL** World Record for their Class.

All **IASCA IdBL 3X** and WRE events require the use of the Official **IASCA** meter.

For World Records to be eligible for the International Top 10 List, competitors (regardless of which country they live in) must possess an **IASCA** Global Membership card. A membership to an **IASCA** Affiliate country is not sufficient; members must be a member of **IASCA** Worldwide to qualify.

CHANGING DIVISIONS OR CLASSES

Each **IASCA** Competition Format has its own unique Divisions and Classes. To decide which to compete in, refer to each Competition Format's section in this rule book. If you own more than one vehicle, you **are** allowed to compete in more than one Competition format, Division or Class, however, you must carry a membership for each vehicle. With one membership, you can compete in as many different formats as you want with one vehicle, but you can only compete in one Division and Class within that format. Upon approval from the IASCA head office, a vehicle membership may be transferred to the owner's other vehicle once per season as long as proof of vehicle title or registration is provided. Multiple transfers per season may be approved with a written explanation of vehicle hardship.

If a Competitor competes in more than one IASCA format, they must accrue the sufficient amount of CAP points **for each format** in order to qualify for an invitation. CAP points earned in two different formats may not be combined. Members may request the assistance of any **IASCA** Official or the **IASCA** Head Office to help them determine their proper classification. At every official **IASCA** event, officials will classify each vehicle before judging begins, which at that point the competitor should be notified which class for each format that they are qualified for.

IASCA Competition Formats' Divisions and Classes are designed around two main criteria; Members who **are** either affiliated with the Mobile Electronics Industry (generally known as "Pros") or **not** (generally known as Rookies or Amateurs), as well as the type and level of modification/s to their vehicles.

If a competition vehicle is registered for two or more formats at one event but require an installation change to fit the intended (non-matching criteria) divisions or classes, then the competitor will be required to register for both formats as separate entries (not a combined discounted price if applicable) and follow this judging procedure:

- 1) Judging staff classifies/verifies class for first format
- 2) Competitor completes all judging for the first format; no more judging/runs shall be done
- 3) Judging staff classifies/verifies class for next format
- 4) Competitor completes all judging for the next format

Example:

At a local event, a competitor chooses, and qualifies, to compete in IdBL in Class 1 but would like to also unmount the sub enclosure from trunk, fold down the rear seat and remount to the top of the rear seat so that the seat can not be folded back into place, moving them to Lightweight, where enclosures can be mounted up to, but behind, the B pillar. Competitor must follow this procedure:

- 1) Competitor registers for IdBL and judge classifies vehicle for IdBL
- 2) Competitor completes all IdBL judging runs
- 3) Competitor registers for Bass Boxing and judge classifies vehicle for Bass Boxing (at this point, no more IdBL runs may be attempted)
- 4) Competitor completes Bass Boxing judging runs

SPONSORSHIP/SUPPORT

INDUSTRY AFFILIATION - Competitor Members who work in the Mobile Electronics industry are considered as being affiliated with the mobile electronics industry. If a competitor is employed in any part of the mobile electronics industry, regardless of their position, they are by IASCA's definition considered a "professional in the industry" and must compete in the Pro Classes or higher.

SPONSORSHIP - One of the questions that gets asked the most when trying to figure out what Division or Class to compete in is; "What is considered as sponsorship?"

For the purpose of clarification and proper competition Classification, the term "sponsorship" by **IASCA's** definition is: **"Receiving without cost, any finances, equipment, labor or vehicle from any person or entity that sells, installs, distributes and/or manufactures autosound products at any level, wholesale or retail for any reason and/or in exchange for publicity, advertisement or promotion of and for a brand or affiliated brand. This includes extraordinary discounts not commonly available to the general public, receiving funds or being reimbursed for typical corporate expenses to attend competitions including; travel, meals, fuel, accommodations, mileage and/or per diem."**

In short, this means any discounts below normal discounts you'd get at a store, or "freebie" equipment from anyone in the industry that directly relates to your sound system. If you have a contract for, or are being normally reimbursed for, travel expenses, meals, lodging or any expenses related to your attendance at sanctioned IASCA events, you are in essence receiving sponsorship, or being sponsored by a manufacturer.

SUPPORT - The following criteria is considered support and **is not considered** as receiving "sponsorship":

- Receiving reasonable retail discounts such as commonly advertised (e.g. 25% or 50% Off Sales). Special retail deals such as "Buy 3, get one free" or as an example "Buy an amplifier and get a free wire kit"
- Being a member of a manufacturer supported team.
- Receiving reimbursements for competition entry fees to attend a competition as part of a manufacturer supported team.
- Receiving branded apparel at little or no cost as a member of a manufacturer supported team.
- Receiving assistance with the tuning or set up of an audio system by an audio professional or team member, whether paid or voluntary, at any time prior to a competition, or while preparing a vehicle the day of the competition.
- Receiving the occasional "free meal" or dinner when attending a team meeting.

The following details some of the general guidelines and responsibilities that competitors should adhere to when attending an **IASCA** sanctioned event.

DISTANCE BETWEEN SHOWS

Since its inception, IASCA has always worked hard to protect those who host shows, so that they have the opportunity to have a strong turnout and make their event a success.

However, over the years, some have tried to take advantage and host an event at the same time as another event, whether to pull competitors over to their show or to discredit the other promoter.

So, IASCA implemented a mileage limitation between events offering the same formats, that were taking place on the same dates; the intent of these limitations has always been to protect the event promoter who first posted their event on the calendar.

But the mileage/distance limitation wasn't completely clear; some saw it as any event within a mileage distance, but in effect, the intent of the rule was certain levels of events were not allowed around others.

The chart below shows the distance between events, based on the level of event.

Distance between shows (miles)	3X	2X	1X
3X	500	500	250
2X	500	250	150
1X	250	150	75

COMPETITOR GUIDELINES

- **PUNCTUALITY** - Be on time to a competition. Event promoters set schedules for judging times, competitor meetings and activities throughout the day. When a competitor arrives late, it upsets this schedule and event timing is compromised. If a competitor is unable to make it to the event at the specified time, they should call the event promoter and notify them of their situation as not to delay the event.
- **ATTEND THE COMPETITORS MEETING** - The competitors meeting at an **IASCA** sanctioned event is held to inform the logistics for the timely completion of the days activities.
- **PREPARE YOUR VEHICLE FOR THE SHOW IN ADVANCE.** Tuning, cleaning, working on and/or testing your vehicle should be done prior to the event.
- **BE A SHOW OFF!** - **This is a car show**, so, show off your car! Locking it up and/or covering it to keep it “top secret” doesn’t help our industry grow. The whole idea behind these events is to show the public what we can do; if you hide it, they’ll never know.
- **LEARN THE IASCA SOFTWARE** - Familiarize yourself with the **IASCA** CD that you need for your format of competition. Knowing this CD will not only help you to be prepared when entering the competition lanes, but these discs are valuable tools for assessing and tuning the sound system in your vehicle. **ASK**
- **QUESTIONS!** - Never be afraid to ask questions; even by competing, you are asking an **IASCA** Certified Judge to evaluate your vehicle and they are trained professionals who will give your vehicle a thorough evaluation. Don’t be afraid to ask them to share their thoughts with you; **IASCA** judges are always happy to assist competitors to improve their systems. Use their knowledge to help you improve and soon your system will be performing to its maximum potential.
- **LISTEN!** - Don’t be afraid to ask fellow competitors if you can listen to their vehicles; listening to a vehicle that you know scores well in competition will give you another reference point to work from and will be very helpful in the setting up and tuning of your own vehicle. Most competitors are more than happy to show off their vehicles, as they are the product of their passion. Just remember to treat your fellow competitor’s vehicle as if it was your own; they are just as proud of their ride as you are of yours!
- **MAKE FRIENDS AT IASCA EVENTS** - **IASCA** events are great places to meet people who share the same passion that you have; a true love for car audio and competition. Don’t be afraid to walk around and check out other competitors’ vehicles; you’ll find that most competitors are proud of their rides and love to talk about them.
- **JUDGES ARE PEOPLE TOO** - **IASCA** Certified Judges are not just there to evaluate your car and score it; they’re there to help you improve your sound system. During a competition, they can’t say much to you, but when the show is over, don’t be afraid to ask them for their input regarding your sound system. While judging, they are under a great deal of pressure to “get the job done” within the time frame set up by the dealer/promoter; asking them questions about your vehicle or system while they are judging is not good practice.
- **PROPER CONDUCT** - When attending/competing at an event, conducting yourself in a proper and professional manner is imperative. Using foul or abusive language (especially in front of children), possession or use of controlled substances, lewd behavior and/or displaying or playing obscene videos, pictures or music is unacceptable and will lead to disqualification from the event. Repeat offenders will lead to a Finals ban and Membership suspension. **IASCA** events are designed to be family oriented; when you are competing at an **IASCA** event, you are representing the organization to the public.

COMPETITOR GUIDELINES (cont.)

- **FIREARMS AT EVENTS** - Anyone caught brandishing a firearm at an event (other than police and military personnel) will be immediately disqualified and removed from the event venue.
- **SPREAD THE WORD!** - **IASCA** is always looking for forward thinking, innovative and ambitious dealers and show promoters to host **IASCA** sanctioned events. By signing up new dealers and/or promoters, we expand our member base and attract new shows and members. Don't be afraid to talk to your local retailer about **IASCA**; a new **IASCA** Retail Member means a new show in your area for you to compete at and new members to compete against!

REMEMBER, COMPETITION INVOLVES YOU AND YOUR VEHICLE! BE THE BEST YOU CAN BE!



GENERAL EVENT RULES AND PROCEDURES

- As a general rule of thumb, if a rule in this book is taken out of context from its intent as deemed by the judge at an event, or if an item is questioned and is not written or addressed specifically in this rule book, it will be deemed “illegal” in competition until otherwise specified by the IASCA Rules and Ethics Committee.
- General **IASCA** Policies & Procedures govern all **IASCA** sanctioned events and are enforced by judging officials. Any inquiries regarding rules or policy & procedure amendments can be directed to info@iasca.com.
- Competitors **must completely fill out and sign** the Official **IASCA** score sheet with all the information fields requested. Unsigned and/or incomplete forms will be deemed invalid and could result in the loss of placement, CAP points and global standings.
- Competitors may only enter one Division/Class per vehicle in each format.
- The Head Judge can disqualify, without recourse, any competitor who is caught cheating. Repeat offenses of cheating will cause the loss of any or all accumulated CAP points earned at **IASCA** sanctioned events and disqualification from participation in all future **IASCA** sanctioned events.
- Competitors are **not** allowed to look at their, or anyone else’s, score sheet during the course of the competition. Competitors found reading any score sheet prior to the end of the event will receive at minimum a **ten (10) point deduction** from their total score. Continued infractions will result in the competitor being disqualified from the competition and/or having all or part of their CAP points rescinded.
- Any falsification or misrepresentation of entry registration information regarding participant, vehicle and/or audio system, Division, or Class will be cause for immediate disqualification without recourse. Continued infractions, if deemed appropriate by **IASCA**, will result in a loss of all or part of the competitor’s accrued CAP points for the season.
- Regardless of any State or National law requirements, competitors must be able to produce, if requested by an **IASCA** official at an event, a valid vehicle registration or certificate of title, or an unaltered facsimile thereof, to verify vehicle ownership. A competitor’s vehicle must be titled and/or registered in the competitor’s name, or family household member, proving they are the rightful owner.
- Vehicle criterion set forth in this rule book is in place for use in competition only. All Government legislation regarding the roadworthiness of vehicles still applies if vehicle is driven to and from events.
- Competitor Members may appoint a “co-pilot” to compete with their vehicle, so long as that person is listed as the “co-pilot” for the vehicle on the Competitor Member’s membership card. This person’s name must appear on the membership card (example: “John and Jane Smith” or “Bob Jones and Jim Johnson”). In the event of a store membership, a maximum of three store employees/owners may be listed as authorized co-pilots whose names must appear on the membership card. A person affiliated with the mobile electronics industry (Pro, Expert) may not present a Rookie or Amateur vehicle, unless otherwise approved by an **IASCA** Official, Representative or Head Office.
- Competitors must have a valid photo ID available for inspection at the request of an **IASCA** Event Official.
- Competitor Members whose vehicle is entered into any **IASCA** Sound Quality competition format (SQC and IQC) will be judged **once** for that format. **Exception:** If for any reason there is an issue requiring the vehicles to be re-judged, the head judge will notify the competitors.
- Competitor Members whose vehicle is entered into **IASCA** IdBL, Bass Boxing or Demo Boxing competition will be judged a minimum of one time.

GENERAL EVENT RULES AND PROCEDURES (cont.)

- The head judge reserves the right to have vehicles judged with the vehicle's motor running or not, if weather or other conditions may cause unreasonable fatigue or discomfort (i.e. heat or cold) for the judges. The Head Judge may instruct the judging staff to adjust heating/air conditioning controls in the vehicles to remedy the situation (Sound Quality competition formats only).
- Any questionable concerns (protests) during the course of an event **must** be directed **only** to the Head Judge and not the judge or event staff. The Head Judge is the only person authorized to address the any issues that may arise.
- Approved Event Hosts are allowed to offer a WRE (World Record Event) IdBL event at any 3X and a certified **IASCA** WRE Official must be present and an **IASCA** Official meter must be used to register competitor scores.
- Dealers/Promoters are allowed to offer as many **IASCA** sanctioned events as they wish throughout the course of a competition season.
- Event hosts are required to provide a minimum of 1st place awards for all classes that they charge an entry fee for.
- Event hosts are required to have at minimum one **IASCA** Certified judge per format they offer.
- Event hosts reserve the right to set specific registration and competition starting and cut off times and entry fees. Due to the unique nature of each event, some event hosts may be limited to a certain time frame to fit within local ordinances, therefore it is imperative that competitors arrive at an event within the specified registration and/or start times.
- Event hosts are required to supply each competitor with a copy of their competition score sheet at the end of the event. If a competitor does not collect their score sheet at the end of the event, the event host is required to hold the competitor's copy for a period of 30 days from the event date.
- Event hosts are required to send the original copies of the score sheets and event results back to the **IASCA** Office **within 7 days of the event** for processing and data entry.
- Dealers/Promoters wishing to host an **IASCA** sanctioned event must submit an **IASCA Event Sanctioning Form** to the **IASCA** office a **minimum of 30 days** prior to the event for approval.

PROTESTS

If a competitor feels that someone is taking advantage of a situation, or is not competing within the guidelines and intent set forth in this rulebook, they may file a formal protest to the Head Judge of the event or directly to **IASCA** Worldwide Inc.

Protests **must** be made in writing. On the day of event, it must be presented to the Head Judge. The protest must provide specific details as to its nature in order to expedite the process of inspection. The Head judge, along with two other **IASCA** certified judges (if available) will inspect the vehicle in question and come to a decision. Their decision **will** be final on the day of event.

The formal procedure to lodge a protest is as such:

1. Write your protest down in a letter format, with bullet points on the potential infraction.
2. Make a copy for yourself and present the protest to the Head Judge at the event for review. Include photos if available.
3. The Head Judge will review the protest and make a decision on the matter.
4. If the decision made is not to the competitor's satisfaction, or the protest is being lodged after the show, a copy of the protest must be sent to the IASCA Head Office for review.
5. The IASCA Head Office will investigate the protest and come to a decision.
6. If the decision made by IASCA Worldwide is not to the competitor's satisfaction, they may appeal the decision to the IASCA Rules and Ethics Committee and present further evidence.
7. *Should a competitor choose to appeal a decision made by the IASCA Worldwide Head Office, a retainer of \$250.00USD must be paid to review the appeal. If a decision is made in your favor, your retainer will be returned to you; however, if the decision is made in the favor of the defendant in the protest, the retainer will not be returned.*

